

I/O to/from char arrays and strings

- sometimes we have text stored in a character array, but we want to convert it to a different type: e.g. from “37.5” to 37.5
- sometimes we have the reverse problem, we want to take a value of some type and store it as a string, e.g. 37.5 to “37.5”
- sometimes we have a long string and we want to read different parts of it in stages, e.g. take an address string like “900 Fifth St” and read “900”, “Fifth”, and “St” into three different variables
- `cstdio` allows us to do this with `sprintf` and `sscanf` (string print and string scan)
- `sstream` allows us to do this with `in` and `cout`

atoi, atof, stoi, stof

- in `<cstdlib>` we find functions `atoi` (ascii to int) and `atof` (ascii to float) to convert from char arrays to numbers

```
int i = atoi("37"); // i now 37
```

```
float f = atof("1.234"); // f now 1.234
```

– (also works if the values are in char arrays)

- in `<string>` we find functions `stoi` (string to int) and `stof` (string to float) to convert from strings to numbers

```
string s = "37";
```

```
int i = stoi(s);
```

```
s = "1.234";
```

```
float f = stof(s);
```

sprintf, sscanf (in cstdio)

- sprintf prints into a char array instead of normal output

```
char text[SIZE];
```

```
int x = 3;
```

```
sprintf(text, "x is %d", x);
```

```
// puts "x is 3" and null term into array
```

- snprintf also lets you specify max number of chars

```
snprintf(text, SIZE, "x is %d", x);
```

- sscanf reads from a char array or text string

```
sscanf("900 fifth", "%d", &x); // reads 900 into x
```

sstream library: reading from text

- `istringstream` can be used to read from char arrays/strings

```
string text = "900 Fifth St";
```

```
istringstream strm(text); // create stream variable from text
```

```
int x;
```

```
strm >> x; // reads the 900 into x
```

- can also use `getline` to read entire lines

```
istringstream strm("900 Fifth St\nNanaimo");
```

```
string text;
```

```
getline(strm, text, '\n'); // reads "900 Fifth St" into text
```

sstream library: writing into strings

- can use ostream to write text into a stream, then use its .str() method to get the data as a string

```
int x = 3;
```

```
ostream strm;
```

```
strm << "X is " << x << endl;
```

```
string s = strm.str(); // s now holds "x is 3\n"
```

Converting string to char[]

- we can initialize a string from a character array or text literal easily

```
char text[6] = "abcde"; // 6 since needs space for '\0'  
string s = text;
```

- to get content of string as an array we need `.c_str()`

```
strcpy(text, s.c_str());
```

```
// gets content of s as a null-terminated char array,  
// since that is what the strcpy is expecting
```